

methods of segmentation and modeling of the hip

Jérôme Schmid

Pula, Italy 21/05/2008





Outline



- Hip anatomy and clinical context
- Musculoskeletal modeling and problematic
- Acquisition
- Segmentation
- Results and applications





Hip Anatomy (1/5)



Bones

- Pelvis
 - Hip bone (ilium, ischium and pubis)
 - Coccyx
 - Sacrum



Henry Gray, 1918, Anatomy of the human Body





Bones Pelvis

• Hip bone (ilium, ischium and pubis)

Hip Anatomy (1/5)

- Coccyx
- Sacrum
- Femur



Henry Gray, 1918, Anatomy of the human Body



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Obturator internus and Gemelli



Cartilages

Hip Anatomy (2/5)

- Labrum
- Femoral
- Acetabular
- Ligaments
 - Iliofemoral
 - Pubofemoral
 - Ischiofemoral





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Hip Anatomy (3/5)

- Muscles of hip are those that cause movement in the hip
 - Muscles of iliac region
 - Muscles of thigh











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Iliac Crest Sacroiliac Joint Sacrum llium Coccyx Ischium Femur Pubis Pubic Symphysis

IRALah

Where research means creativity

Female Pelvis

Iliac Crest Sacrum llium Coccyx Ischium Femur Pubis Symphysis

Female/ Male differences







Hip Anatomy: Joint (5/5)

Synovial joint

- Wide range of movement (abduction/ adduction, flexion/ extension, int./ ext. rotation)
- Capsule with lubricating fluid
- Modeled as a ball and socket joint
 - True for low amplitude movements
 - Not always valid with extreme movements (slight translations of rotation center)





Clinical Context



- Osteoarthritis (OA): hip joint degeneration
- Symptoms: impairment, stiffness, pain, inflammation and loss of mobility [1]
- Attack major joints and affect the majority of individuals over 50
- Origin hypothesis: repetitive and abnormal collisions (impingements)





[1] D.T. Felson. Clinical practice. Osteoarthritis of the knee. N Engl J Med 354: 841-848, 2006





Scheepers et al. 97 Anatomical

Trapezius

Foroc maio

densor carni ulnaris

- Anatomical concepts
- Anatomical constraints
 BUT
- Not patientspecific
- Unrealistic simplifications

Scheepers, F.; Parent, R. E.; Carlson, W. E. & May, S. F. *Anatomy-based modeling of the human musculature*. SIGGRAPH '97, 1997, 163-172



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Anatomical

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Anatomical constraints (e.g., attachements)

BUT

Not patient-specific

Aubel and Thalmann 2001

(muscles, fat, bones)

Anatomical Concepts

- Interactive
- simplifications

A. Aubel and D. Thalmann. *Interactive Modeling of the human musculature*. Computer Animation, 2001



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Musculoskeletal Modeling (2/4)





Musculoskeletal Modeling (3/4)



Teran et al. 2005

- Complex Anatomical Model (e.g., fiber direction, anisotropy, nonlinearity,FVM, fascia, etc.)
- ~Patient-specific (Visible Human Dataset) BUT
- Interactive (e.g., manual correction and editing)
- No medical validation







Musculoskeletal Modeling (4/4)



Blemker and Delp 2005

- Complex Anatomical Model (e.g., fiber direction, FEM)
- Patient-specific (MRI segmentation)
- Medical validation
 BUT
- Interactive (e.g., manual segmentation and attachments definition)







S. Blemker and S. Delp. *Three-Dimensional Representation of Complex Muscle Architectures and Geometries*. Annals of Biomedical Engineering, 2005, 33, 661-673





Hip Modeling (1/2)

For what?

- Improve understanding
 - Cause OA: repetitive femoro-acetabular impingement?
- Improve detection
 - Support early diagnosis
 - Provide more automatic and objective assessment
- Improve treatment
 - Support corrective surgery planning: bone and labrum resection
 - Support arthroscopy
- How?
 - Acquire
 - Choose an adequate modality and define a protocol
 - Segment
 - Devise an efficient segmentation approach that considers anatomical constraints
 - Analyze
 - Provide tools for data examination and diagnosis





Hip Modeling (2/2)

Requirements

- High accuracy
- Reasonable time
 - Acquisition + transfer time
 - Modeling time
- Integration in clinical sites if possible
 - Direct clinical benefits
 - Provide valuable feedback
- Patient specific







Goal: Extract from (multimodal) data patient anatomical structures

Context:

MRI

- Noise
- A lot of textural information
- Low resolution, partial volumes
- Musculoskeletal system
 - Many interconnected components in contact
 - Large displacements





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- Requirements
 - Volumetric data

Acquisition (1/9)

- Non invasive
- Routinely used
- Soft and bony tissue
- Versatile



>> Magnetic Resonance Imaging (MRI)







Acquisition: MRI (2/9)



- MRI aims at measuring the signal from the resonance of hydrogen atoms, contained in all tissues (water)
- In particular, MRI considers
 - T1 (longitudinal) and T2 (transversal) relaxation times
 - Proton density (tissue concentration in water)
 - Fluid flow





Acquisition: MRI (3/9)





Spin-echo T1, TR=578ms, TE=18ms

Gradient-echo T2*, TR=30ms, TE=14ms

Gradient-echo T1, TR=20ms, TE=7ms





Acquisition: MRI (4/9)





T1-Weighted Short TR = bone highlight

Fat suppressed scan

Difference image (more adapted for segmentation)

R. Dalvi, R. Abugharbieh, D. C. Wilson and D. R. Wilson. *Multi-Contrast MR for Enhanced Bone Imaging and Segmentation*. International Conference of the IEEE Engineering in Medicine and Biology Society (EMBC), Lyon-France, 2007, 5620-5623





Acquisition: MRI (5/9)





Magnitude of complex MRI signal

Phase of complex MRI signal

P. Bourgeat, J. Fripp, P. Stanwell, S. Ramadan and S. Ourselin. *MR image segmentation of the knee bone using phase information*. Medical Image Analysis, 2007, 11, 325-335





Acquisition: MRI (5/9)





Detail: knee cartilage

Magnitude of complex MRI signal

Phase of complex MRI signal

P. Bourgeat, J. Fripp, P. Stanwell, S. Ramadan and S. Ourselin. *MR image segmentation of the knee bone using phase information*. Medical Image Analysis, 2007, 11, 325-335





Acquisition: MRI (6/9)

Anatomical Wang and Anatomical

MIRALab - HUG



#1,2,3: Axial 2D T1 Turbo Spin Echo (TSE), TR/TE= 578/18 ms, resolution=0.78x0.78mm#4: Axial 3D T1 Gradient Echo, TR/TE= 20/7 ms, resolution=0.78x0.78mm



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Acquisition: CT vs MRI (7/9)



Computed Tomography (CT)

- Appropriate for bone imaging but some difficulties in presence of osteoporosis
- Visualization of soft tissues is difficult
- Invasive (exposure to X-ray radiation)





Acquisition: CT vs MRI (8/9)







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Acquisition: CT vs MRI (9/9)











Segmentation: definition

Image partitioning
 non overlapping regions
 homogeneous regions





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Segmentation: requirements

Flexibility

Fit different type of organs (i.e., soft and bony organs)

Control

- Regularization
- Constraints consideration
- Possible interaction

Efficiency

- Robust to image noise and artefacts
- Fast computation
- Multi-resolution

Accuracy





Segmentation: categories

Direct segmentation methods

- Thresholding
- Region growing
- Edge detection
- Classification

Registration methods

- Image to image
- Model to image
- Model to model
- Hybrid methods





Direct Segmentation (1/2)

For complex problems, direct segmentation is:

- Noise-sensitive
- Not robust
- Quite inaccurate





Direct Segmentation (2/2)



As a result, additional and more complex stages are used for a more efficient direct segmentation (e.g., training, pre-processing)





Dalvi et al.: MRI protocol + region growing Bourgeat et al.: MRI protocol + classification (SVM)





Image to Image registration

Petterson et al. 2006

- Quadrature phase registration
- Multiscale and regularization
- Shape constraints not present
- Time?



J. Pettersson, H. Knutsson and M. Borga. *Automatic Hip Bone Segmentation Using Non-rigid Registration*. ICPR, 2006, 3, 946-949



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Lorigo et al. 1997

- Geodesic Active Contours
- Level set
- Exploit intensity and variance
- Cortical/ trabecular Intensity problem
- Possible leaking

$$E[(C)(p)] = \int_0^1 \underbrace{g(|\nabla I(C(p))|)}_{Boundary \ attraction} \underbrace{|\dot{C}(p)|}_{Regularity} dp$$

$$C_t = [g(|\nabla I|)\mathcal{K} - \nabla g(|\nabla I|) \cdot \mathcal{N}]\mathcal{N}$$



 $\phi_t = g(|\nabla I|)\mathcal{K}|\nabla\phi| + \nabla g(|\nabla I|) \cdot \nabla\phi$

L. M. Lorigo, O.D. Faugeras, W.E.L. Grimson, R. Keriven and R. Kikinis. Segmentation of Bone in Clinical Knee MRI Using Texture-Based Geodesic Active Contours. MICCAI, 1998, 1195-1204



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Lorigo et al. 1997

- Geodesic Active Contours
- Level set
- Exploit intensity and variance
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Leventon et al. 2000

- Levelset evolution
- PCA regularization
- MAP formulation
- Difficult to consider constraints
- Potential cortical/ trabecular Intensity problem

M.E. Leventon, W.E.L. Grimson and O. Faugeras. *Statistical shape influence in geodesic active contours*. CVPR, 2000, 1, 316-323











Fripp et al. 2004

- SSM
- Fat suppressed
 MRI





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Fripp et al. 2004

- SSM
- Fat suppressed
 MRI
- Gradient as clue
- Cartilage extraction





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Fripp et al. 2004

- SSM
- Fat suppressed
 MRI
- Gradient as clue
- Cartilage extraction
- Errors







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Proposed Segmentation



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Where research means creat



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Generic Model Creation (1/3)



• 2-Simplex meshes [1][2]

- Dual to triangle mesh
- Each vertex has exactly 3 neighbors
- Simple local geometric description (3 similitudeinvariant "simplex parameters")
- Simple mesh topology description



[1] Delingette, H. General Object Reconstruction Based on Simplex Meshes. Int. J. Comput. Vis., 1999, 32, 111-146

[2] J. Montagnat and H. Delingette. *4D deformable models with temporal constraints: application to 4D cardiac image segmentation*. Medical Image Analysis, 9(1), 87-100, 2005





Generic Model Creation (2/3)

Coarse construction

- from a series of constraints (points manually defined in MRI) primitives are deformed to match the structures of interest
- Refinement:
 - Topological optimization to get a quasi regular triangulation



Without topology optimization

With topology optimization



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Generic Model Creation (3/3)

Bone/ Muscle attachment

- Splines parameterization
- 50 generic attachments
- Rely on anatomical assumptions [1]
- Cartilage/ Bone attachment
- Muscle/ Muscle contact
 - Fascia modeling



[1] B.L. Kaptein and F.C,T Van Der Helm. *Estimating muscle attachment contours by transforming geometrical bone models*. J. Biomech, 37, 263-273, 2004.



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Dynamic Evolution

Iumped mass particles submitted to forces

Newtonian law of motion

Euler implicit

$$\begin{cases} \mathbf{P}_{t+dt} - \mathbf{P}_{t} &= (\mathbf{V}_{t} + (\mathbf{V}_{t+dt} - \mathbf{V}_{t}))dt \\ \mathbf{V}_{t+dt} - \mathbf{V}_{t} &= \mathbf{H}^{-1}\mathbf{Y} \end{cases}$$

where

$$\begin{cases} \mathbf{H} = \mathbf{I} - \mathbf{M}^{-1} \frac{\partial \mathbf{F}}{\partial \mathbf{V}} dt - \mathbf{M}^{-1} \frac{\partial \mathbf{F}}{\partial \mathbf{P}} dt^2 \\ \mathbf{Y} = \mathbf{M}^{-1} \mathbf{F}(\mathbf{P}_t, \mathbf{V}_t) dt + \mathbf{M}^{-1} \frac{\partial \mathbf{F}}{\partial \mathbf{P}} \mathbf{V}_t dt^2 \end{cases}$$



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Image forces

- Align model with model contours in image
 - Maximize gradient magnitude
 - Align model and image gradient
- Register reference with image features
 - Intensity profiles matching
 - Similarity measure







Т



External Forces (2/2)

Collision

- Collision detection
 - Deformable/ deformable: bounding box hierarchy
 - Rigid/ Deformable: distance maps
- Collision response [1]
 - Penalty forces
 - Velocity/ position alteration
- Constraints
 - Attachments
 - Mass modification [2]
 - Contact

[1] P. Volino and N. Magnenat-Thalmann. *Implementing fast Cloth Simulation with Collision Response*. Comput. Graph. Int., 257-266, 2000.

[2] D. Baraff and A. Witkin. Large Steps in Cloth Simulation. SIGGRAPH'98, 43-54, 1998



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External Forces (2/2)







Rigid/ deformable





Internal Forces (1/3)

- Smoothing forces
 - Laplacian smoothing
 - Shrink effect
 - Bending force (curvature average)
 - Modify tangential term
 - Consider 2nd order neighbor





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Internal Forces (2/3)

Shape forces

- Strain energy
 - Matching to a reference local geometry
 - Use of reference simplex parameters









Internal Forces (3/3)

Shape forces

Principal Component Analysis (PCA)



Reproduced from [1]

[1] H. Lamecker, M. Seebass, H-C Hege, P. Deuflhard. A 3D statistical Shape Model Of The Pelvic Bone For Segmentation. SPIE, 2004.



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Internal Forces (3/3)

Shape forces

- PCA regularization
 - Discard "invalid" shapes
 - Exploit LODs and alignment transform type [1]
- Correspondence problem
- Training dataset
- Linearity/ sufficient statistics

[1] J. Schmid and N. Magnenat-Thalmann. *MRI Bone Segmentation using Deformable Models and Shape Priors*. MICCAI 2008.





Forces regularization

- Locally, noise and adjacent structures can affect the external forces computation
- Use "pair & smooth" approach to find a global transformation T from local displacements fi



 Progressively decrease the regularization influence



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Results (1/4)

Bone Modeling

- Comp. time ~2min
- accuracy ~1.5mm
- Validated on low resolution images





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Periarticular tissue modeling

- o 3 cartilages and 3 ligaments
- Automatic initialization from bones
- Computation time ~3min
- Mostly relies on geometric constraints
 - Shape and smoothness
 - Contacts

Results (2/4)

- Thickness
- Validation difficult







Results (3/4)



Muscle Modeling

- 21 muscles in contact
- Automatic initialization from bones
- Comp. time ~10min
- accuracy ~1.5mm









Muscle Modeling







Results (4/4)



Analysis



[1] C.W.A. Pfirrmann, B. Mengiardi, C. Dora, F. Kalberer, M. Zanetti and J. Hodler. *Cam and Pincer Femoroacetabular Impingement: Characteristic MR Arthrographic Findings in 50 Patients*. Radiology, 240(3), 778-785, 2006.

[2] D. Reynolds, J. Lucas and K. Klaue. *Retroversion of the acetabulum: A cause of hip pain*. J. Bone. Joint Surg., 81-B(2), 281-288, 1999.





Demo











Thank you for your attention!



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